

# KENDRA WONG

Product Designer

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Experienced product designer, leading the evolution of Vertafore's flagship product and design system. Former UX designer at VMLY&R, instrumental in modernizing five Sherwin-Williams product sites. Graduated with distinction with a BFA in Interaction Design from California College of the Arts.

## Skills

Wireframing  
Storyboard Creation  
Prototyping  
User Research  
User Testing  
Usability Testing  
UX Writing  
Graphic Design

## Tools

Figma  
Illustrator  
Sketch  
Photoshop  
InDesign

## Education

California College of the Arts  
BFA in Interaction Design  
Graduated with Distinction  
2017 - 2020

## Experience

### **PRODUCT DESIGNER | VERTAFORE, REMOTE**

May 2022 - Present

- Designs flows and layouts for new and existing features in the AMS360 product
- Collaborates with Product Owners and other cross functional teams to understand customer needs and goals
- Conducts internal and external research via user interviews and usability testing
- Coordinates design workshops for internal cross functional teams for in-person collaboration
- Creates reusable and scalable components and patterns for the design system

### **UX DESIGNER | VMLY&R, REMOTE**

Jun - Sep 2021

- Redesigned five Sherwin-Williams product sites (Minwax, Purdy, Cabot, Krylon, Thompson's WaterSeal)
- Collaborated directly with content strategist to create user friendly wireframe flows for various customer personas
- Conducted critique sessions with both internal teams and clients

### **UX DESIGN INTERN | LIFESITE, MOUNTAIN VIEW**

Jun 2019 - Jun 2020

- Increased product efficiency for new features - including homepage widgets and client calendars
- Created the onboarding process to familiarize users with the LifeSite product
- Ensured consistency in language and tone between email, in-app, and toast notifications

Jun - Aug 2017

- Designed and iterated the upload feature in messaging function
- Produced click-through prototypes to bring static screens to life